

# Adobe

## Exam 9A0-182

### Flex 4.5 ACE Exam

Version: 7.0

[ Total Questions: 96 ]

**Question No : 1**

You are creating a custom event. Which function must be overridden to ensure complete event propagation?

- A. clone()
- B. duplicate()
- C. Event()
- D. dispatchEvent()

**Answer: A**

**Question No : 2**

Which statement about using validators is true?

- A. You must directly invoke the validate method for each Validator object
- B. You may validate using static methods of the Validator class instead of using a Validator object
- C. A Validator object may be used for only one field
- D. You can invoke all validation tests using the validateAll method of the Validator class

**Answer: D**

**Question No : 3**

Which three are valid ItemRenderer implementation approaches in Flex? (Choose three.)

- A. superclass
- B. inline
- C. component
- D. drop-in
- E. interface

**Answer: B,C,D**

**Question No : 4**

You are creating a custom component, MyComp, based on the UIComponent class. Which statement correctly declares the MyComp class?

- A. `public class MyComp extends UIComponent {}`
- B. `public class MyComp implements UIComponent {}`
- C. `public class UIComponent as MyComp {}`
- D. `public class MyComp base UIComponent {}`

**Answer: A**

**Question No : 5**

You are utilizing the local database functionality. Which class is used to specify that the database is writable?

- A. `SQLStatement`
- B. `SQLConnection`
- C. `SQLResult`
- D. `SQLMode`

**Answer: D**

**Question No : 6**

Which statement about defining an ActionScript class is true?

- A. You can define multiple public classes within a single ActionScript file
- B. To add object properties at runtime, a class must be declared dynamic
- C. Class properties are bindable by default
- D. The default access modifier is protected

**Answer: B**

**Question No : 7**

Which statement about implementing an interface within an ActionScript class is true?

- A. You can only implement a single interface
- B. You may use private methods when implementing the methods within the interface
- C. You must implement the methods defined within the interface and any interface implemented by the first interface
- D. You must implement the methods defined within the interface and any interface extended by the first interface

**Answer: D**

**Question No : 8**

You have a created a custom component called MyComp in a package assigned to the comps namespace. Which two statements could be used to create an instance of MyComp? (Choose two.)

- A. `<comps:MyComp />`
- B. `<comps>MyComp</comps>`
- C. `var comp:comps.MyComp = new comps.MyComp();`
- D. `var comp:MyComp = new DisplayObject("comps.MyComp");`
- E. `var comp:MyComp = createClass("comps.MyComp");`

**Answer: A,C**

**Question No : 9**

You have created a Flex application that contains a custom component with the id of myComp. The Application class needs to be alerted whenever a private property named score is updated inside myComp. Which approach should be used to implement this functionality while maintaining encapsulation?

- A. myComp would dispatch a custom event when score is changed
- B. The Application class would bind to the score property in myComp
- C. The Application class would add an event listener to the control updating score in myComp
- D. The score property would be changed to a public property

**Answer: A**

**Question No : 10**

Which property of the Group component allows you to specify which orientation its children will have?

- A. layout
- B. position
- C. direction
- D. orientation

**Answer: A**

**Question No : 11**

Which tag does NOT implement the Flex RPC API?

- A. RemoteObject
- B. Consumer
- C. HTTPService
- D. WebService

**Answer: B**

**Question No : 12**

Which HTTPService method call will invoke a service request?

- A. load()
- B. send()
- C. get()
- D. getService()

**Answer: B**

**Question No : 13**

You want to use a Spark item renderer. What must you do?

- A. Define a component, either externally or inline, derived from any Spark container
- B. Define a component, either externally or inline, derived from the ItemRenderer class
- C. Define an external component derived from a Spark control
- D. Define an inline component derived from a Spark control

**Answer: B**

**Question No : 14**

Given the following code

```
<s:TextInput id="myTextInput" />
```

Which will allow you to set the content that will be displayed in the control?

- A. myTextInput.label
- B. TextInput.label
- C. myTextInput.text
- D. TextInput.text

**Answer: C**

**Question No : 15**

Which code correctly defines the constructor for the Circle class?

```
package
```

```
{
```

```
import flash.display.Sprite;
```

```
public class Circle extends Sprite
```

```
{
```

!...Code Here...!

```
{  
super();  
}  
}  
}
```

- A. private function Circle()
- B. public function Circle()
- C. public function Circle():void
- D. public Circle()

**Answer: B**

**Question No : 16**

You are creating a custom component in the Flex SDK. Which method should be overridden to properly draw its children?

- A. createChildren()
- B. invalidateDisplay()
- C. updateDisplayList()
- D. commitProperties()

**Answer: B**

**Question No : 17**

You want to animate the x, y, and alpha properties of an object in your application. Which Spark Effect class can handle animating multiple properties?

- A. Animate
- B. AnimateProperty
- C. AnimateFilter
- D. AddAction